

# Platforms and Tools for Internet Measurement: Current and Future Developments

Brian Trammell

IRTF/ISOC Workshop on Research and Applications of Internet Measurements  
Yokohama, Japan, 31 October 2015

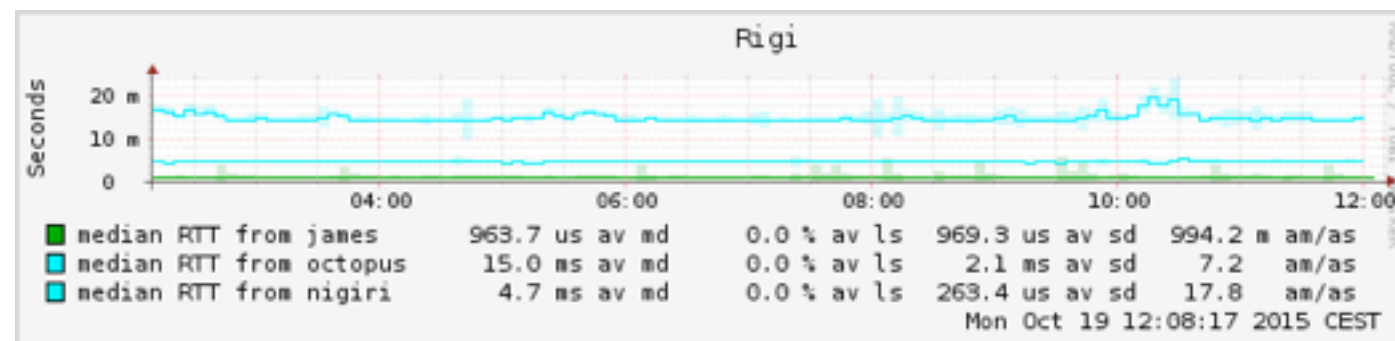


# In the beginning...

- ...there was ping, and it was good.
  - (still the only explicit measurement facility in the stack.)
- Periodic measurement via cron
- Visualization and storage with rrdtool
- ~~Distributed measurement via telnet~~
- Distributed measurement via ssh
- Glue everything together with perl

Echo or Echo Reply Message

```
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+++++
|   Type   |   Code   |   Checksum   |
+++++
| Identifier | Sequence Number |
+++++
| Data ...  |
+++++-----
```



- Actually, this is pretty much SmokePing.

# Overview

- Dimensions of work in tools and platforms
- State of the world (illustrated with a current project)
- Musings on the bright shiny future

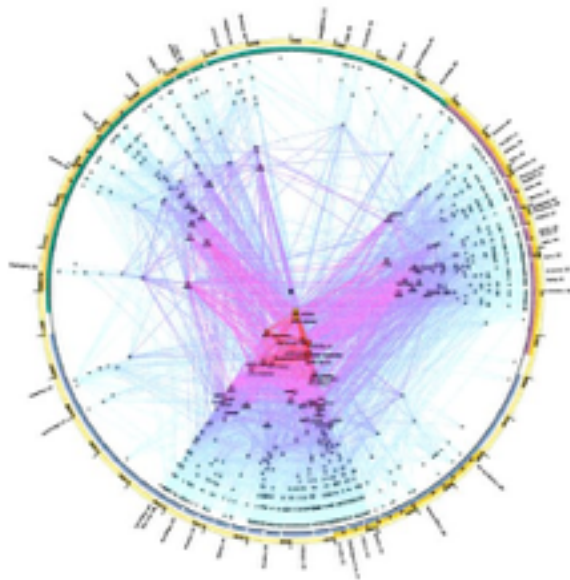
# Different views of the Internet

- Topology and (intra-,inter-)domain routing
- Addressing and naming
- End-system and infrastructure security
- Data plane performance and impairment
- Traffic characterization

# Different reasons to measure

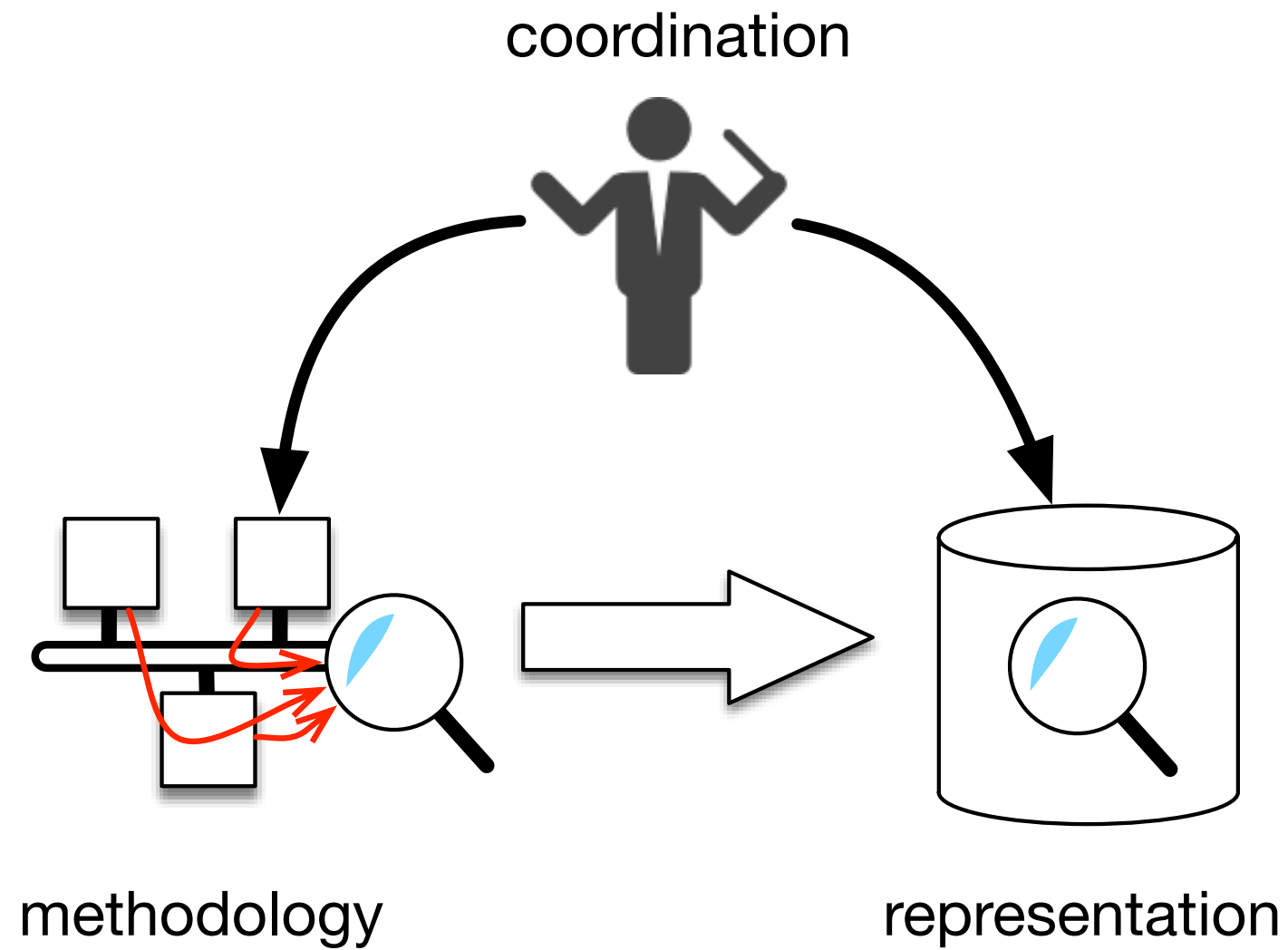


- **Operations:** keep the Internet running, efficiently
  - "What's broken?" (or "who's attacking me?")
  - "Why is it broken and how can we fix it?"
  - "Is everything running as we expect it to?"
  - "How should we invest in our network in the future?"
- **Research:** understand the Internet
  - "What does the network look like?"
  - "What will the network look like tomorrow?"
  - "Hm, that's interesting..."
- **Engineering:** support protocol design decisions with data



- Most platforms designed with only one of these communities in mind.

# Different areas for improvement



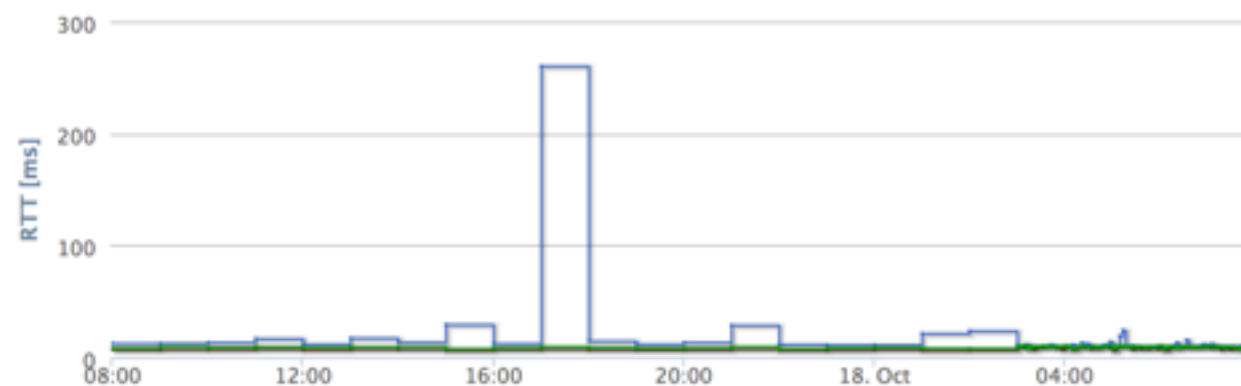
# Techniques and Methodology

- ping doesn't work everywhere it should
  - ICMP blocking to prevent "reconnaissance"
- It doesn't measure what you think it does
  - ICMP handled by different codepaths/queues
  - ECMP causes different flow labels to take completely different paths
- What it does measure might not be what you want
  - Application latency affected by proxies, transport pacing
- And that's just ping.

# Analysis and Representation

- Privacy is a problem (even for ping)

- Latency correlates with buffer occupancy
- Latency correlates with activity.



- Quiz: find the download
- “Publish-and-forget” not possible.

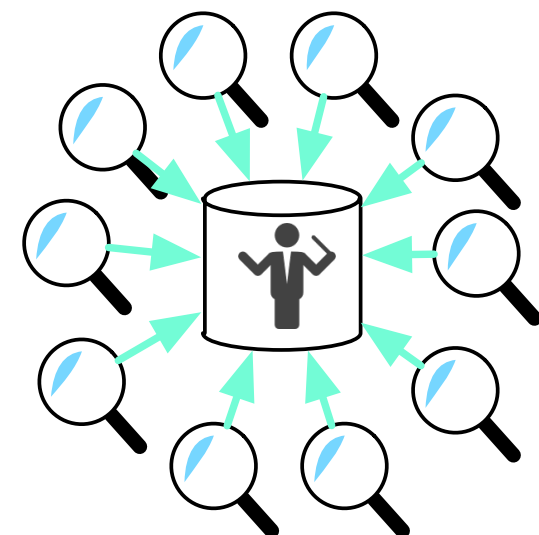
- We lack good standards for data exchange

- CSV the lingua franca in research
- Some use of structured data (JSON)
- Some attempts at normalizing column/element meaning



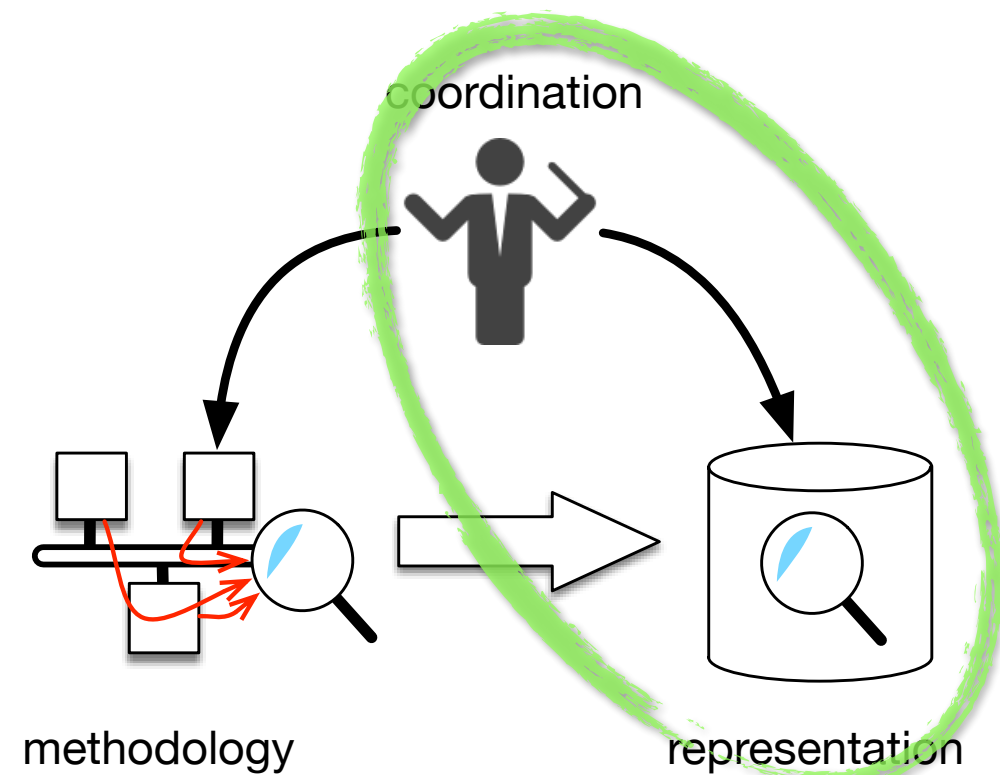
# Coordination and control

- Single-point measurements are of limited use to understand what's happening on a network.
  - Difficult problems in operations are distributed
  - Internet is heterogeneous
- New tool development should happen with this in mind.
- Currently: centralized architectures for coordination.
  - A surprising amount of effort goes into device management.



# Toward platforms for measurement

- Methodology: painstaking attention to detail
- Coordination: allow methodology to scale
- Representation: make measurement universal
- A successful platform is the product of a coherent approach to the latter two areas.

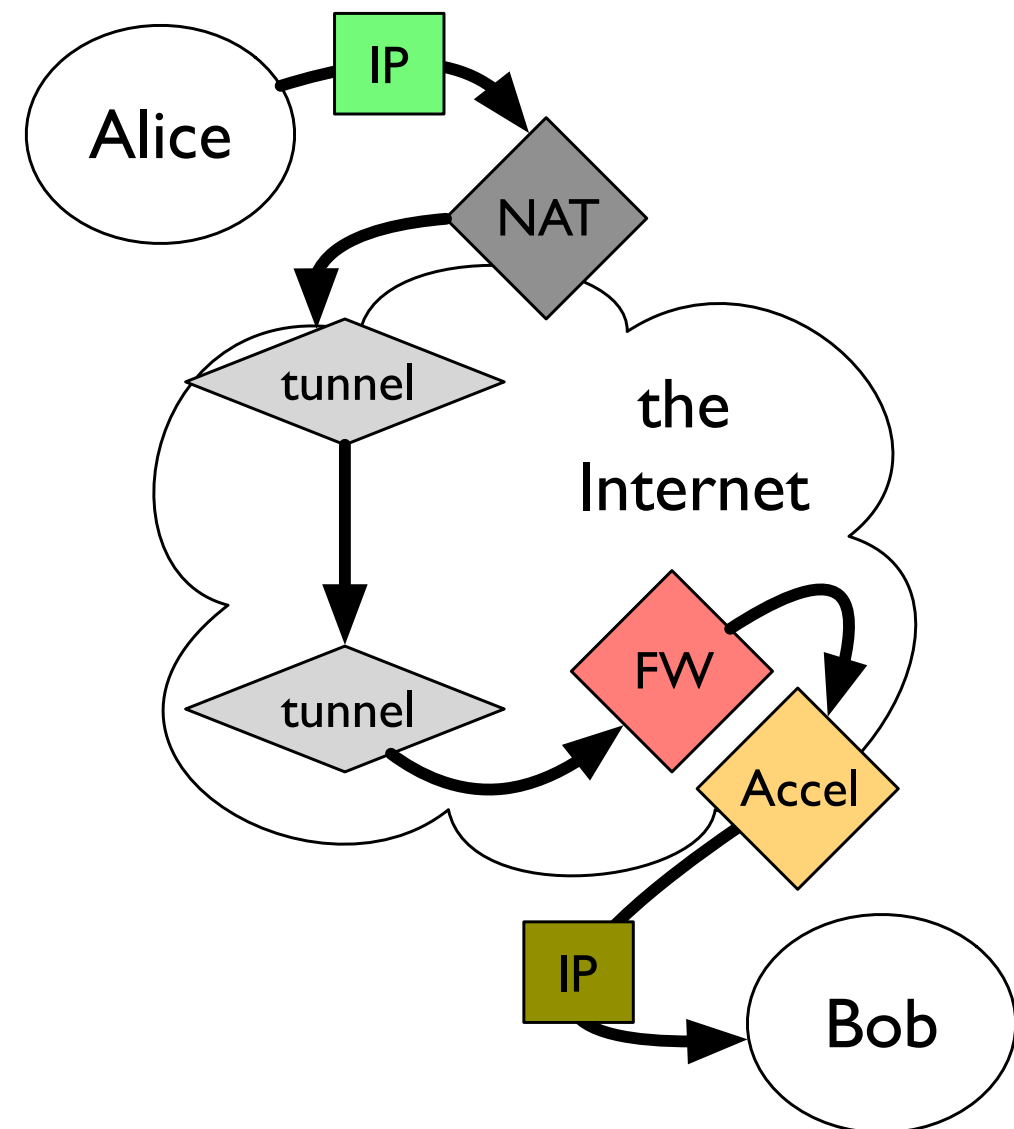


# Techniques: Path Transparency

# Path Transparency

(in one slide)

- The Internet is not end-to-end...
  - some of this is policy, but a lot of it is accident
  - deployment of new protocols over IP, transport extensions difficult or impossible
- ...but some paths are worse than others.
  - Goal: data on "how bad" and "where" to guide future protocol design
  - Connectivity impairment
  - Latency and loss differences
- Interested? **HOPSRG** ([hops@ietf.org](mailto:hops@ietf.org)) (Monday, Room 303 (you are here)).



# What can go wrong?

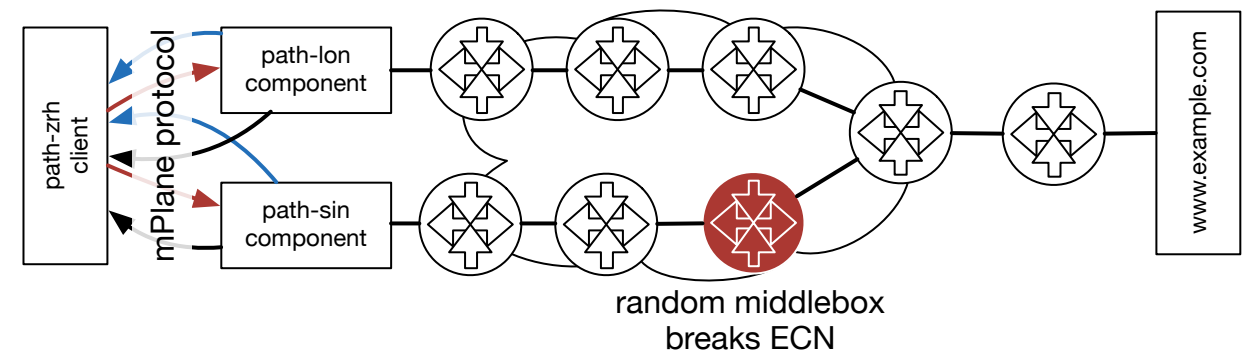
Modification	Planetlab	Ark
NAT	74.9%	79.0%
ECN IP	13.7%	13.2%
ISN	10.7%	1.8%
MSS	10.8%	5.9%
Exp. Option	8.8%	0.5%
MPCAPABLE	8.4%	0.3%
ECN TCP	0.6%	0.6%
SackOK	0.3%	0.0%
TS	0.3%	0.4%
WS	0.2%	0.2%

- NAT everywhere
- Many features mostly work
- Variation based on vantage point
- **Best studies look at O(10k) paths<sup>1</sup>.**

[1]: R. Craven, R. Beverly, M. Allman. **A Middlebox-Cooperative TCP for a non End-to-End Internet.** SIGCOMM, August 2014.

# Measuring Transparency and Impairment

- Lots of tools for doing this:
  - tracebox: localize packet modification along a path.
  - pathspider: find path-dependent impairments via A/B testing.
  - Anything that can put arbitrary packets on the wire: nmap, metasploit, scapy.



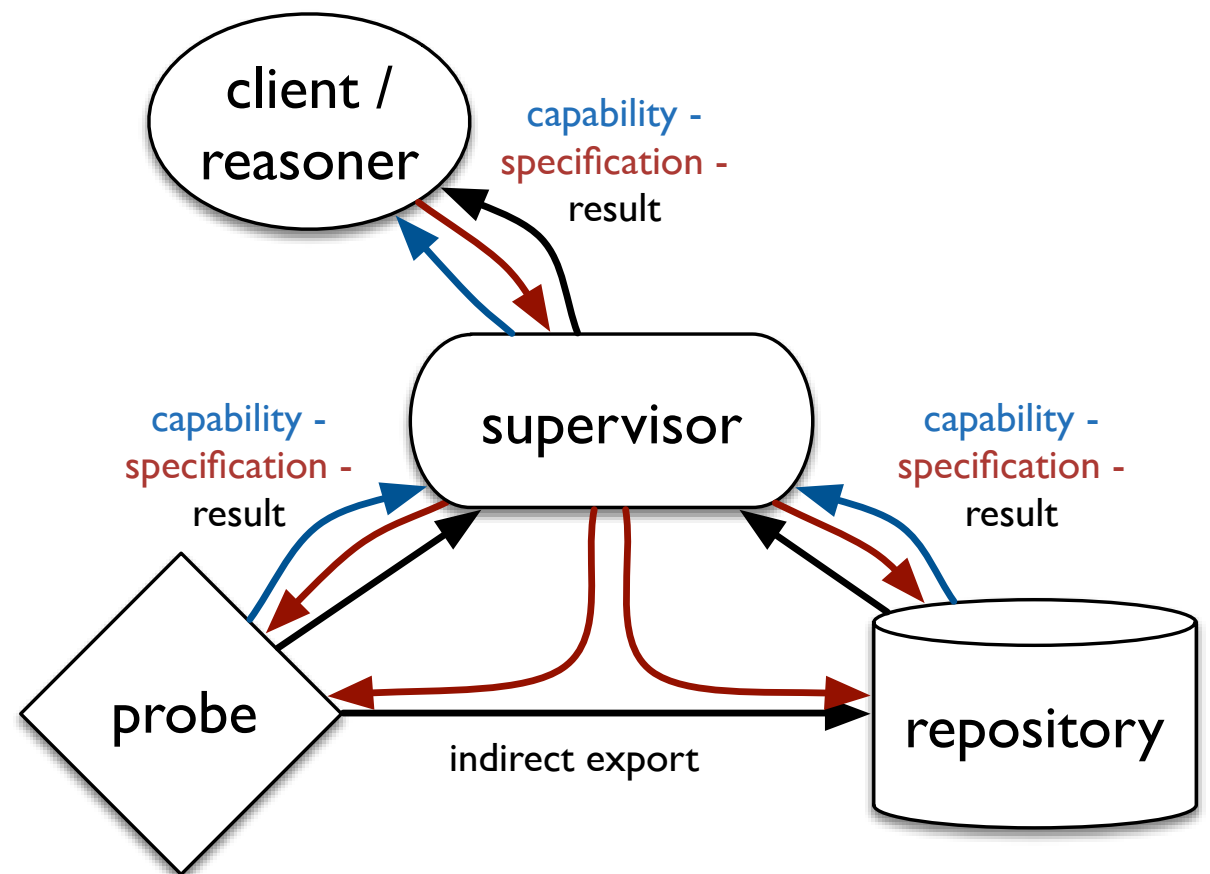
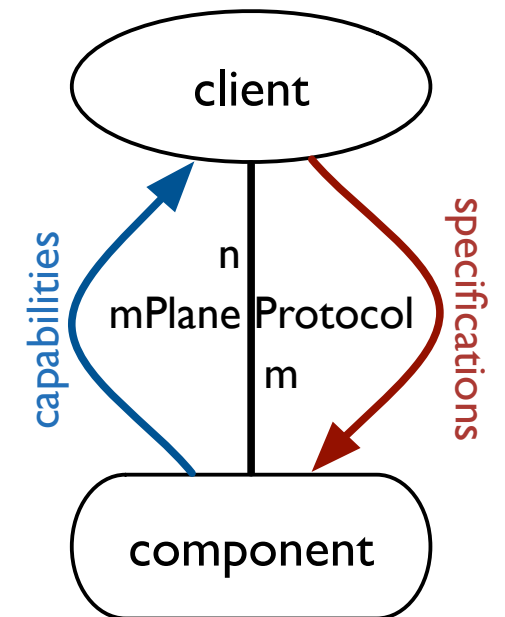
- But impairments aren't just "weird packets get dropped":
  - How much slower are UDP-encapsulated transports than TCP transports? Is the Internet even UDP-transparent?
- The Internet is heterogeneous.
  - look at as many paths as possible.
  - common representation to compare studies with different tools.

# Coordination and Control: Applying mPlane

# mPlane

(in one slide)

- Self-descriptive, error-tolerant RPC protocol connecting *clients* with *components* to cooperatively perform network measurements and analysis using **heterogeneous** tools.
- Measurements and analyses described using *capabilities* containing measurement *schemas* defined in terms of a registry of *elements*.
- **Schema defines the measurement** to perform.
- *Supervisors* knit larger infrastructures of components together.





# Architectural Principles

- **Schema-centric measurement definition:** a measurement is completely described by the parameters it takes and the columns in the results it produces.
- **Weak imperativeness:** capabilities aren't guarantees, normal exceptions discovered in later analysis, state and responsibility dynamically distributed throughout an infrastructure.
- Component management left out of scope
  - assume components too heterogeneous anyway.

# Schema-centric measurement definition

- Traditional RPC:

```
ping -c 3 -w 5 10.2.3.4
```

```
ping(count, period, dest) => [int]
```

  - Need to register entry points, argument names.
  - “Can I compare ping() to webping() to nmap\_christmas\_tree\_warning\_very\_beta()?”
- Schema-centric:

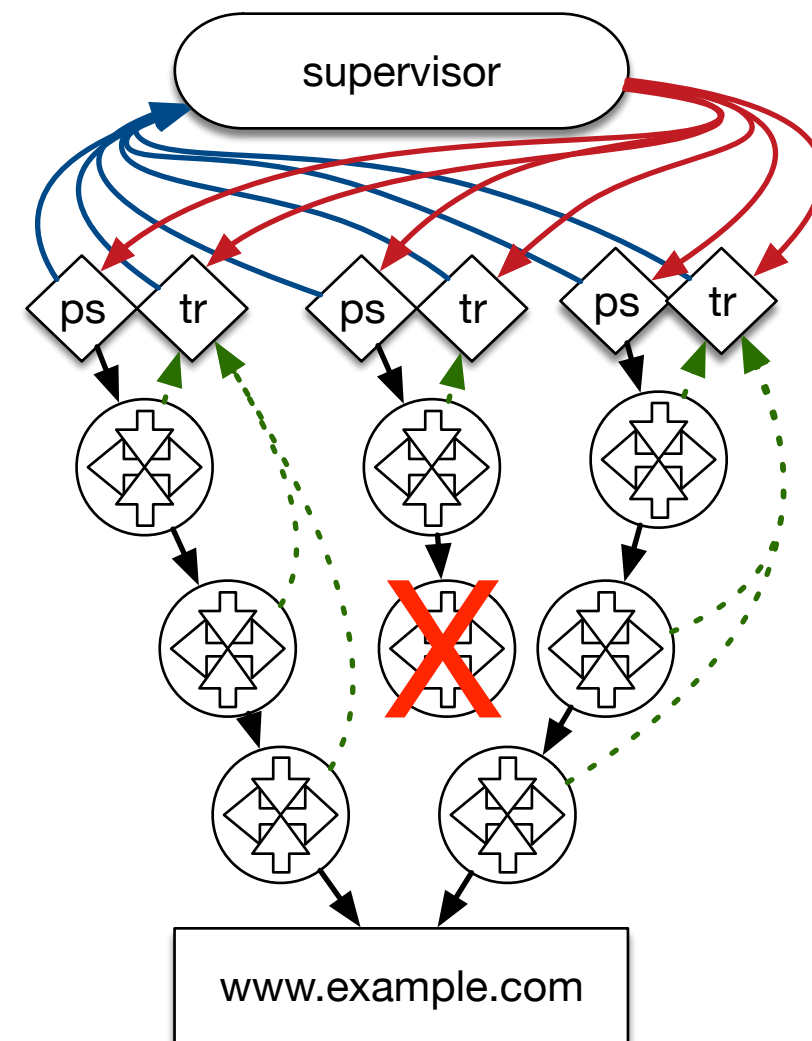
```
measure(param(singleton_measurement_count,  
              period,  
              destination_ip4);  
        result(delay_oneway_icmp))
```
- Requires rigorous control over the set of column names, but allows more or less infinite combination (cf. [www.iana.org/assignments/ipfix](http://www.iana.org/assignments/ipfix))

# Weak imperativeness

- **Failure is inevitable. Embrace it.**
- Two kinds of failure:
  - Things that are part of what you're measuring (e.g. variable connectivity on mobile probes)
  - Things that need a forklift to fix.
- For the second class, you need completely separate infrastructure monitoring anyway.
- For the first class, export enough metadata to allow analysis *as part of the normal measurement workflow.*

# Applied to path transparency

- mPlane-based pathspider tool connects to set of targets with feature enabled and disabled.
- pathspiders at multiple vantage points find path dependency.
- Triggers tracebox to localize impairment.
- mPlane enabled easy integration.



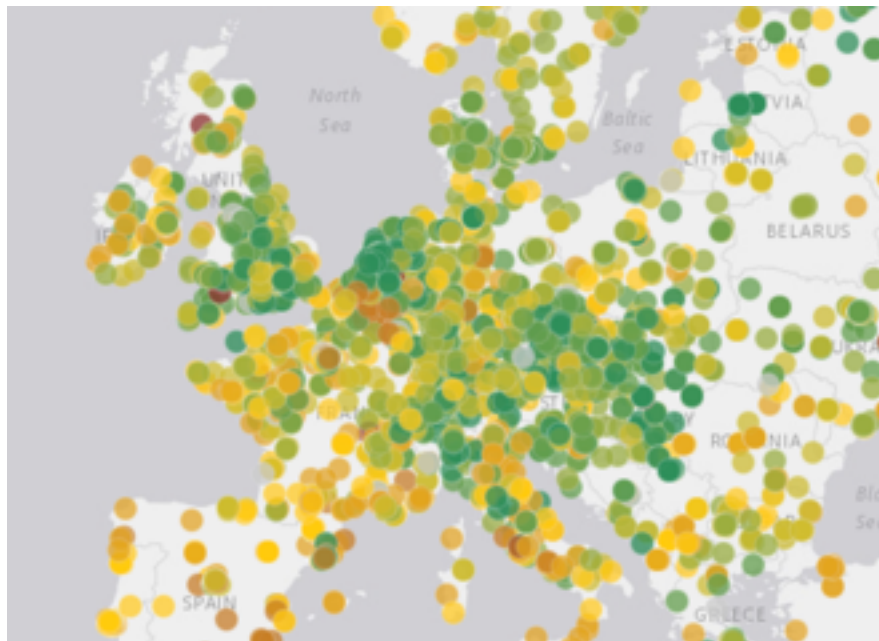
# Lessons Learned

- The architecture is experimental in nature:
  - Weak imperativeness is hard to get used to.
  - Schema-centric measurement definition replaces one hard problem with another.
- Managing a PKI is way harder than it needs to be.
- Device management more in scope than we thought.
- but mPlane is a "platform toolkit" instead of a platform at this stage in its development
  - Few vantage points (ECN:  $n=5$ )

# Scaling Up: RIPE Atlas

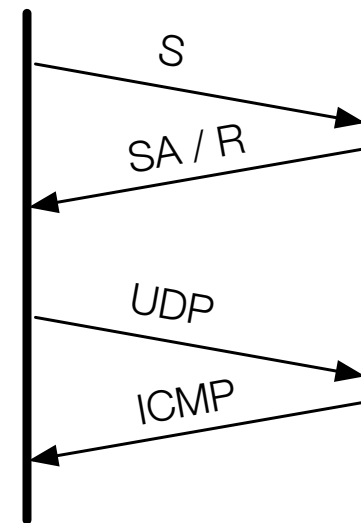
# What is RIPE Atlas?

- Active measurement platform using ca. 8,500 distributed probes connected to volunteer networks, under active development.
- Operationally focused: ping, traceroute, HTTP, TLS certificate, DNS, and NTP.
- Centralized control, storage, API, UI provided by RIPE.
- Database of ~3m measurements, many openly accessible.
- Credit system to encourage probe deployment, limit abuse.



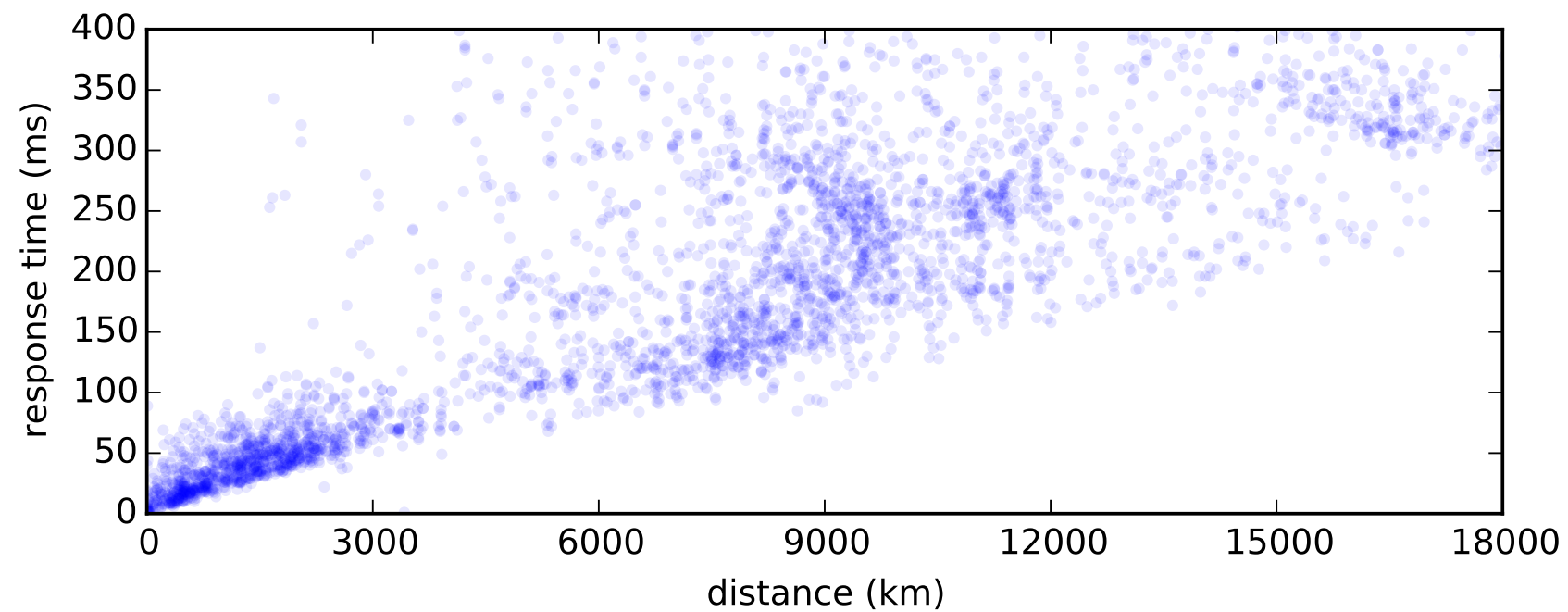
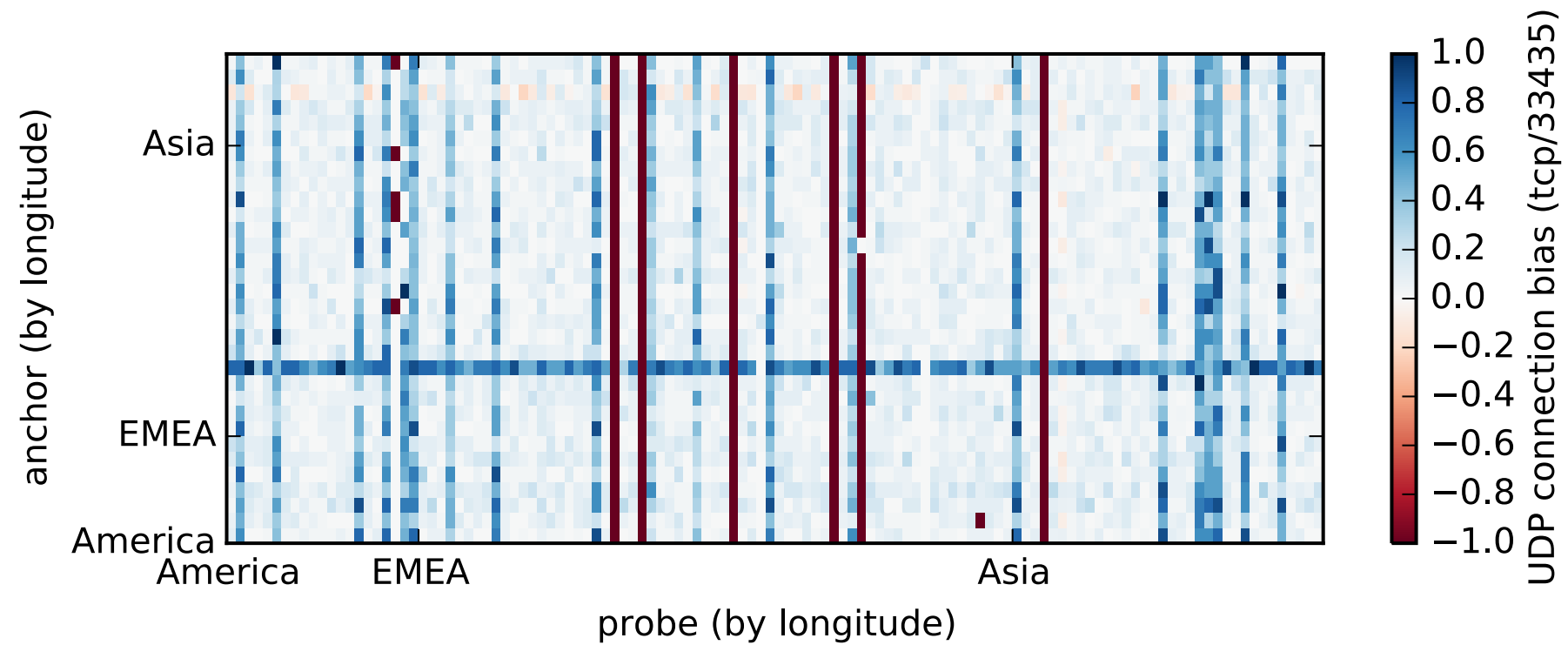
# Tweaking Atlas

- Question: “how is UDP treatment different from TCP treatment in the wild?”
- Issue: any sufficiently advanced active measurement platform is indistinguishable from a botnet, so arbitrary connections aren’t supported.
- Hack: Use single-hop traceroute to simulate TCP, UDP connection attempts.
- Attempt UDP and TCP connection simulations “simultaneously”.
- Target Atlas anchors, note return from target (connectivity proxy) and response time (first-packet RTT proxy)





# What we found



# Open Questions and Next Steps

- Like most Internet measurement, this study consists of the artful stacking of hacks.
  - Does traceroute measure what we really want?
  - Is TCP handshake RTT comparable with UDP to ICMP delay?
  - 8,500 probes is a lot. We chose a diverse sample of 128. Is this diverse enough to generalize to “the Internet”?
- Focus on operations: Atlas evolves, but it is not likely to become the platform we (as researchers) want.
- Ongoing work: integration of Atlas as an mPlane component
  - Amplify information from a few vantage points with context from many.

# The ~~Bright, Shiny~~ Future

# Recentralization

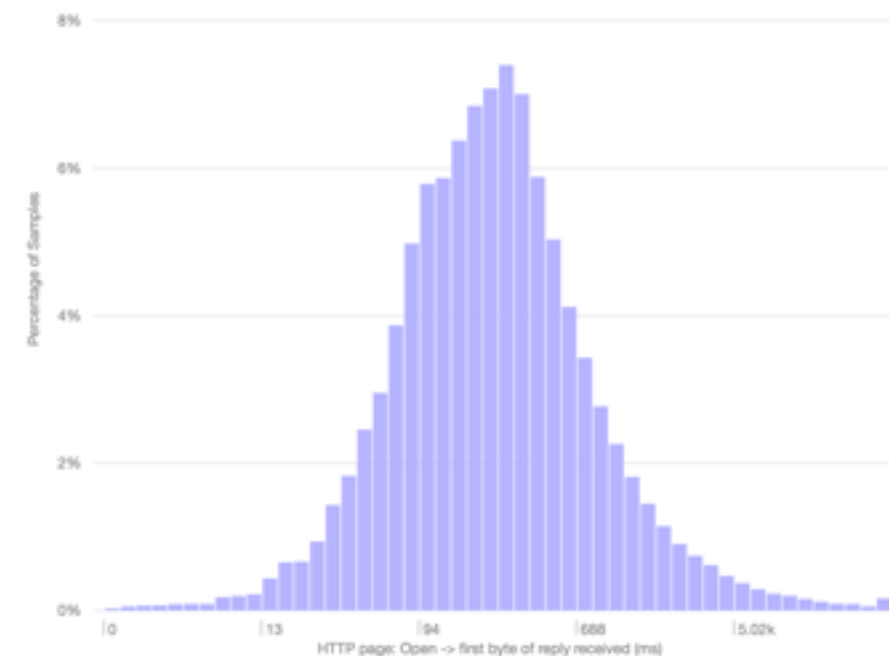
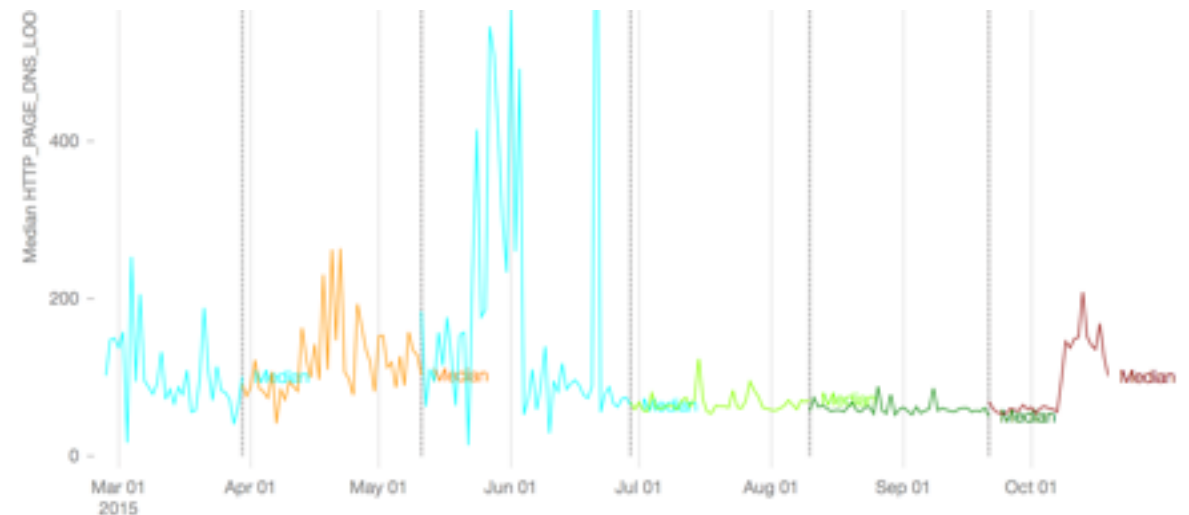
- Very few organizations have the scale to do measurement studies about “the Internet” at large.
- Current work in platforms centralizes development, management, and control.
- Large-scale sharing for network measurement studies is fraught with peril.
  - Any sufficiently advanced passive measurement platform is indistinguishable from the NSA.

# Embracing recentralization

- One way out: repositories and observatories to centralize partially processed data *for a specific purpose*.
- Define an information model all users will share.
- Processes for data contribution and access.
- Community-building around each observatory.
- See our lightning talk later.

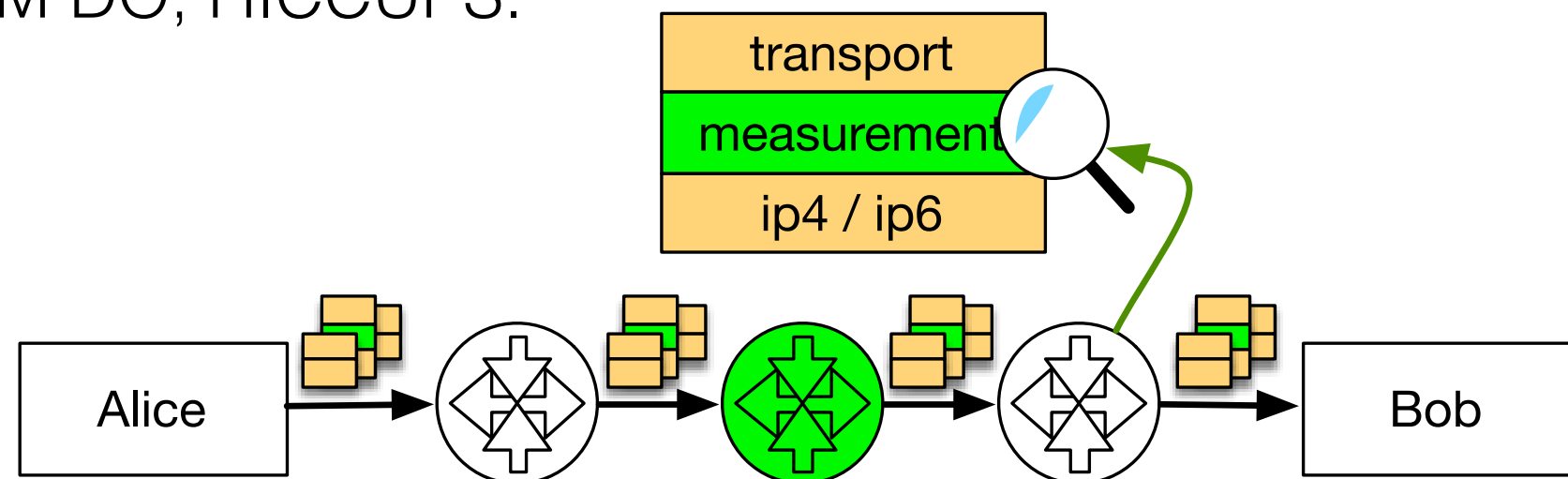
# Measurement as a first-class operation

- ping is the only explicit measurement feature built into the stack. What if we could do better than that?
- Many implementations generate a wealth of information about their operation then stick it in a log nobody ever looks at.
- Phase 1: better instrumentation, out-of-band access.
- (Phase 1.5: open protocols to access better instrumentation)



# In-protocol measurement

- Years of stacking hacks atop one another have made us pretty good at squeezing knowledge out of small datasets.
- Phase 2: apply these insights to explicit exposure of information as part of every protocol exchange in a “measurement header”
  - e.g. IPv6 PDM DO, HICCUPS.

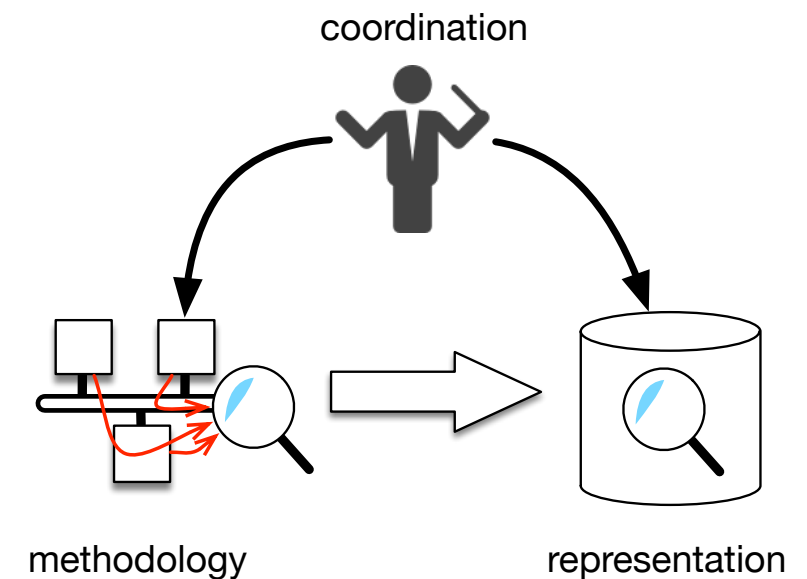


- Selective exposure techniques (e.g. SPUD) provide the infrastructure
- Large numbers of flows means lots of data can be generated with very low sampling rates (i.e., low overhead)

# in conclusion...

*The Internet is big and measuring it is hard.*

- Platform-building: **engineering** that fills the gap between research and practice
  - Coordination: make measurement scale
  - Representation: make measurement portable and universal
- Move toward measurement as a **first-class function** of the stack.



thanks! questions?  
<[trammell@tik.ee.ethz.ch](mailto:trammell@tik.ee.ethz.ch)>